

## LSC Small-Sided Soccer Quick View

<b>Age</b>	<b>U5 / U6</b>	<b>U8</b>	<b>U10</b>	<b>U12</b>
<b>Match</b>	3 v 3	4 v 4	7 v 7	9 v 9
<b>Roster Size Single Field</b>	Min 4 Max 6	Min 6 Max 8	Min 9 Max 11	Min 11 Max 13
<b>Roster Size Dual Field</b>	Min 8 Max 10	Min 10 Max 12	Min 14 Max 16	N/A
<b>Field Size</b>	Len. 30 yds Width 15 yds Circle rad. 4 yds No goal area	Len. 35 yds Width 20 yds Circle rad. 4 yds Goal area 3 yds	Len 60 yds Width 40 yds Circle rad. 8 yds Goal area – FIFA Pen. Area – 14 yds Pen. Mark 10 yds	Len. 80 yds Width 50 yds Circle rad. 8 yds Goal area – FIFA Pen. Area – 14 yds Pen. Mark 10 yds
<b>Goal Size</b>	2.5'x3' pug pop up goals	6'hx8'w	6'hx18'w	6'hx18'w
<b>Ball Size</b>	3	3	4	4
<b>Game Length</b>	4 = 8 min qtrs 2 min H2O break 5 min halftime	20 min halves 5 min halftime	25 min halves 5 min halftime	30 min halves 5 min halftime
<b>Goalkeeper Y Or N</b>	N	N	Y	Y
<b>Referee Y Or N</b>	N	Y- Y certified, grade 8 or 9	Y- Y certified, grade 8 or 9	Y – Y certified, grade 8 or 9, with AR's
<b>Extra Notes</b>	Use FIFA laws except – no PKs, bad throw-in gets one 'do over', free kicks are all direct, no offside, on all free kicks defending players must be 4 yds from kicker; NO HEADBALLS – will result in free kick to other team	Use FIFA laws except – no PKs, bad throw-in gets one 'do over', free kicks are all direct, no offside, on all free kicks defending players must be 4 yds from kicker; NO HEADBALLS – will result in free kick to other team	Use FIFA laws except PK mark is 10 yds from goal and kicker and defender 8 yds apart, no offside, NO HEADBALLS – will result in free kick to other team	Use FIFA laws except PK mark is 10 yds from goal and kicker and defender 8 yds apart
<b>Mercy Rule</b>	N	Y-begin to remove players at 6 goal differential, end when differential is 9	Y-begin to remove players at 6 goal differential, end when differential is 9	Y-begin to remove players at 6 goal differential, end when differential is 9